

# Metal Interactions When Using Metalworking Fluids

6<sup>th</sup> International  
Metalworking Fluids Conference



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# Introduction

**Understanding the effect of various metals**

**Understanding particle size concerns**

**Corrective actions**

# General Theory

**During metal machining processes, very reactive metal ions are exposed to the coolant or cutting oil.**

**These metal ions are continuously released into the coolant as long as the chips remain in the system.**

**These reactive metal ions have a destabilizing effect on the cutting fluid.**

# Why Fluids Fail

## Three Basic Water Reducible MRF Formulations

**Emulsifiable Oil  
(Soluble Oil)**

**Oil + Anionic Soap + Rust Preventative +  
Coupling Agent + Biocide + Buffer**

**Semi-Synthetic**

**Oil + Synthetic Component + Anionic Soap  
+ Coupling Agent + Rust Preventative +  
Buffer + Biocide**

**Synthetic**

**Synthetic Component + Fatty Acid +  
Anionic Wetting Agent + Rust Preventative  
+ Buffer + Biocide**



# Why Fluids Fail

Highlighted areas  
Are negatively charged

## Three Basic Water Reducible MRF Formulations

**Emulsifiable Oil  
(Soluble Oil)**

*Oil + Anionic Soap + Rust Preventative +  
Coupling Agent + Biocide + Buffer*

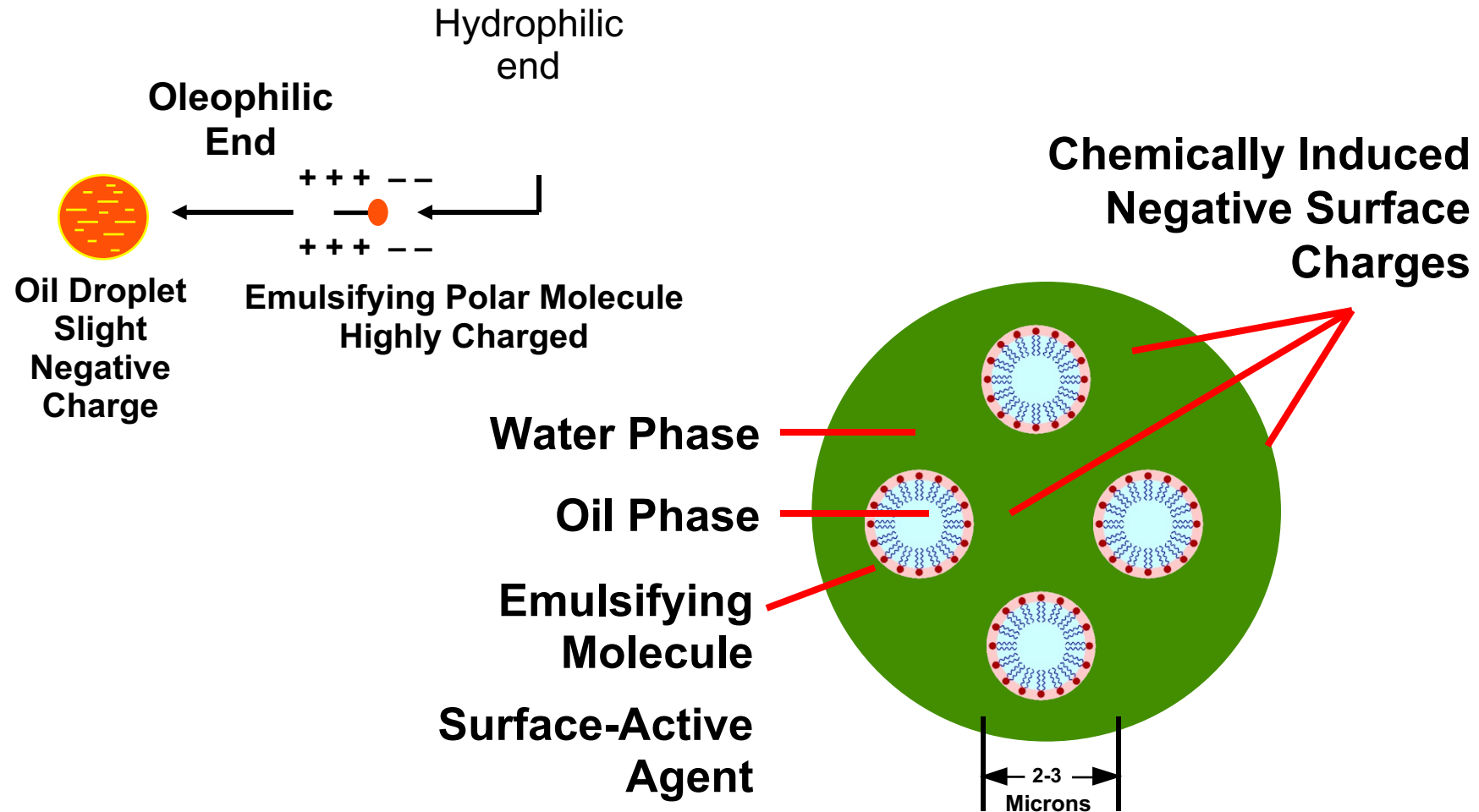
**Semi-Synthetic**

*Oil + Synthetic Component + Anionic Soap +  
Coupling Agent + Rust Preventative +  
Buffer + Biocide*

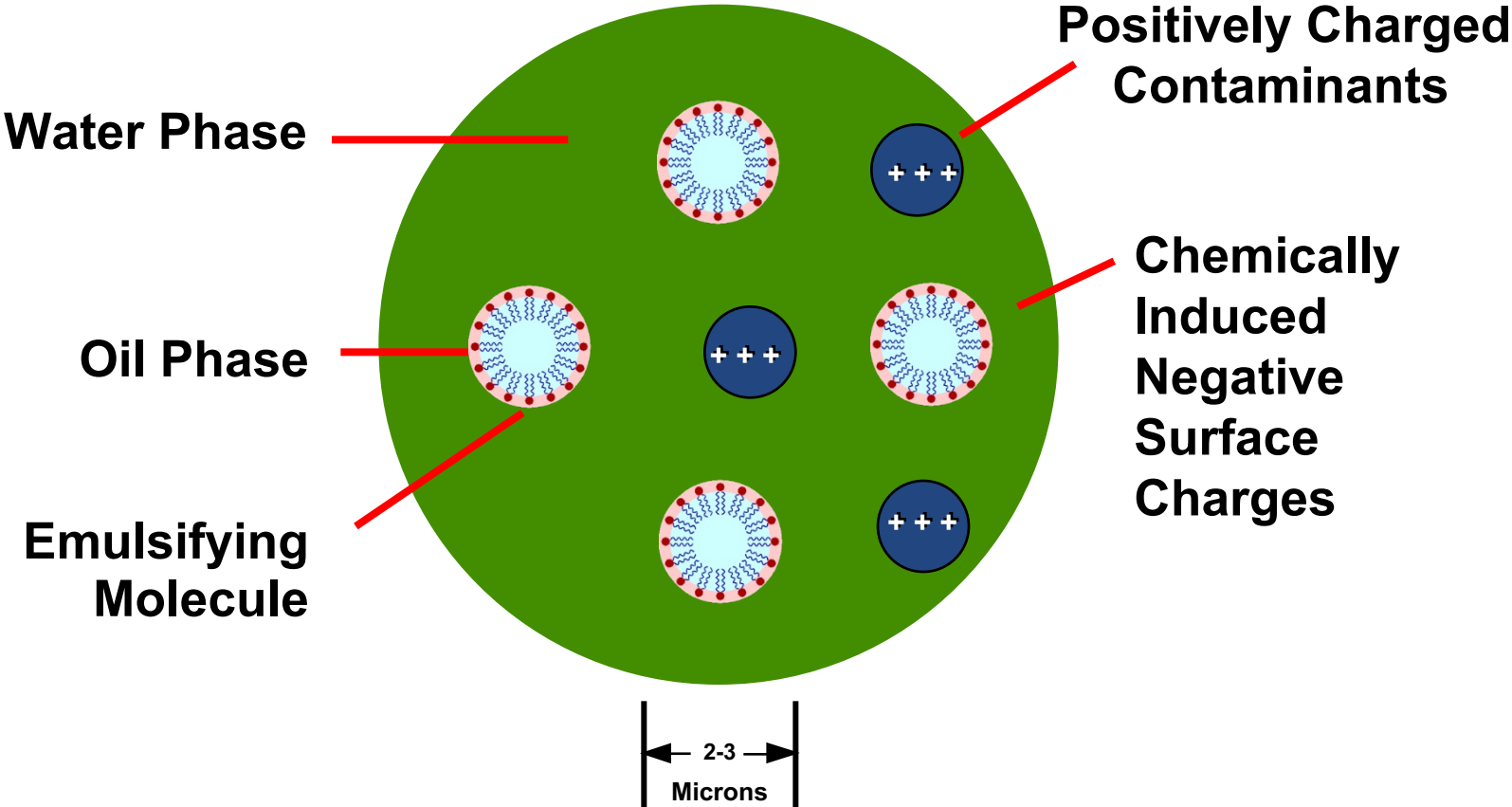
**Synthetic**

*Synthetic Component + Fatty Acid +  
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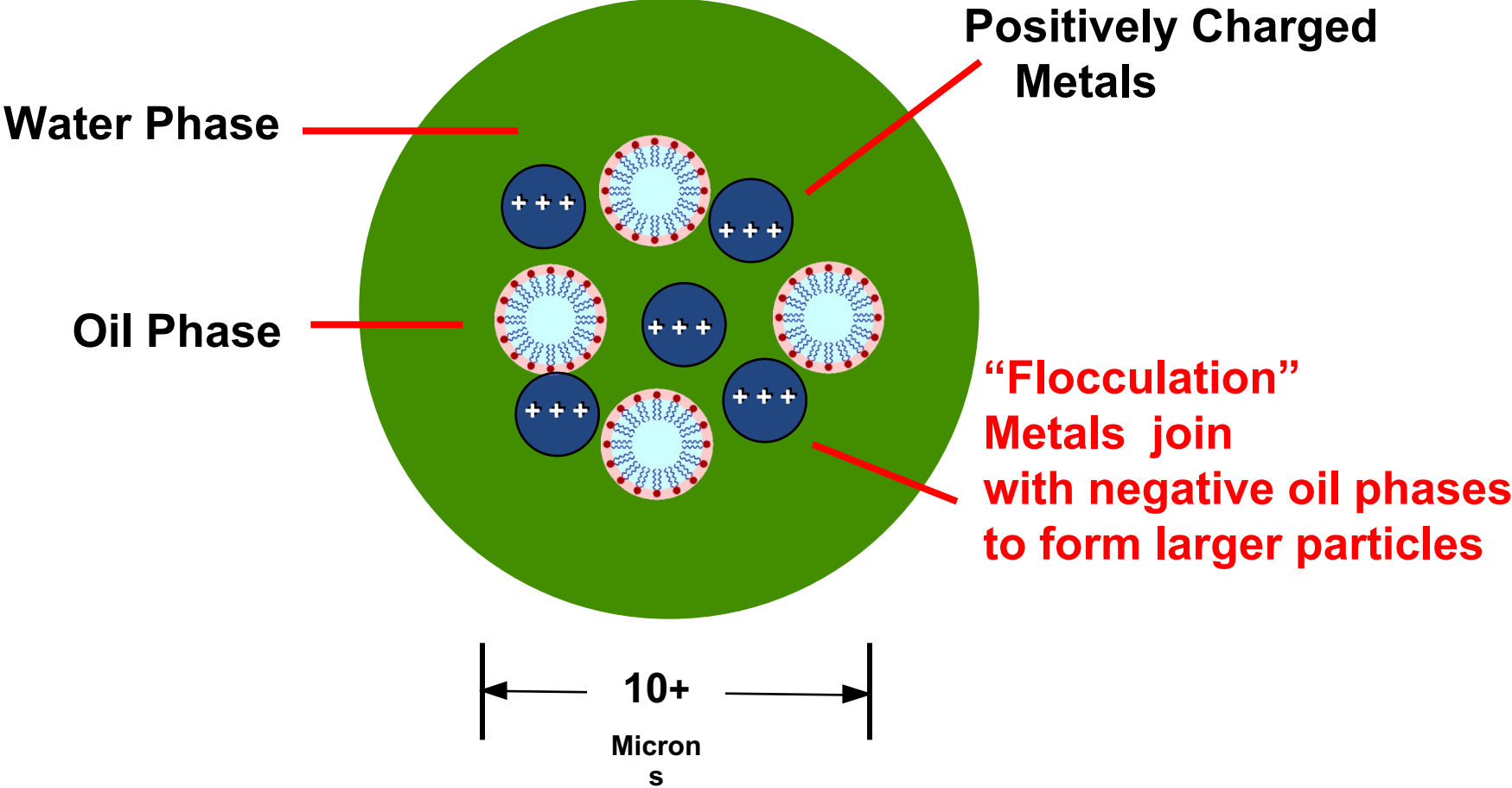
# Typical Emulsified Oil MWF Schematic



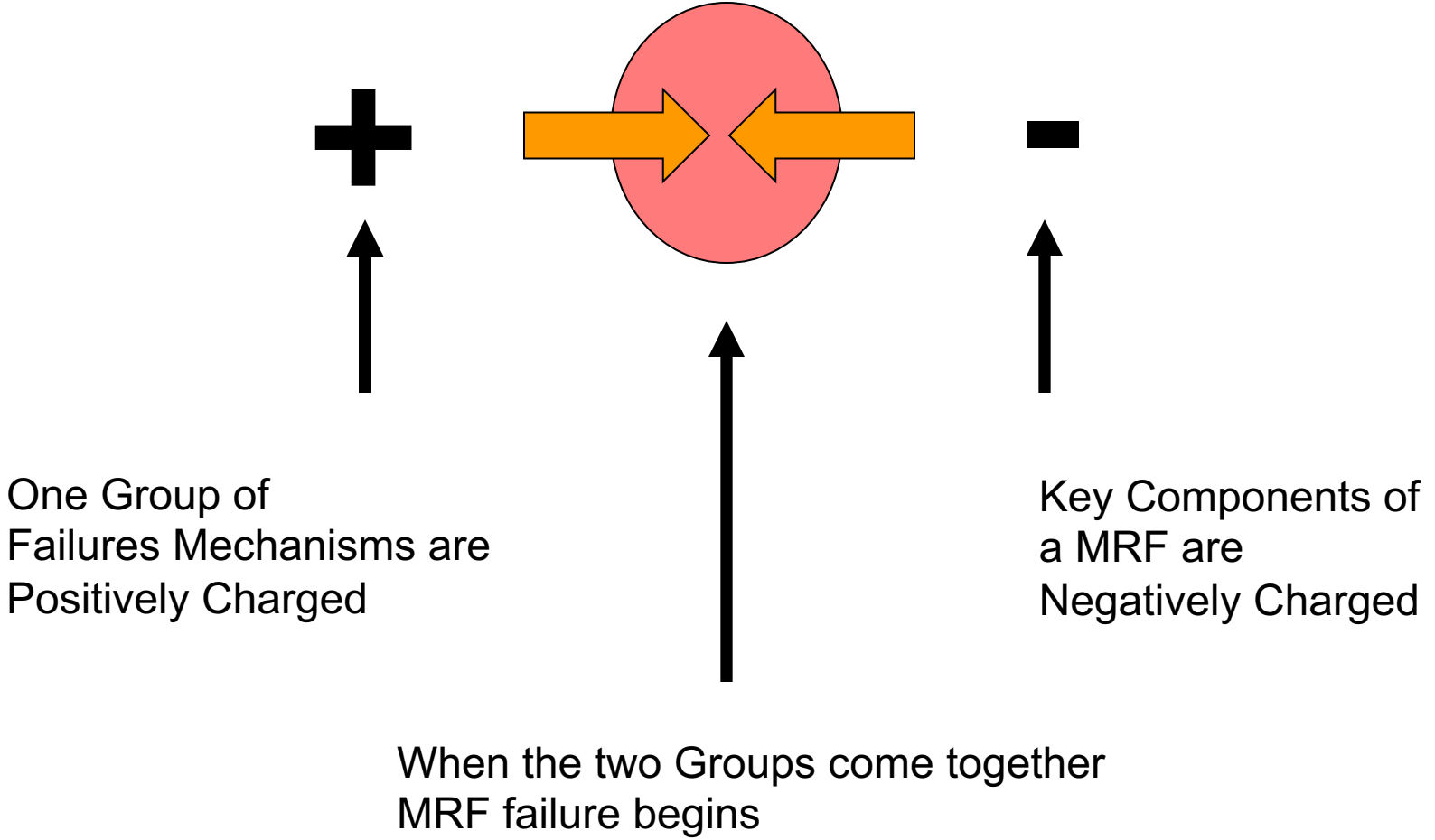
# Typical Emulsified Oil MWF Schematic On the Road to Failure



# Typical Emulsified Oil MWF Schematic



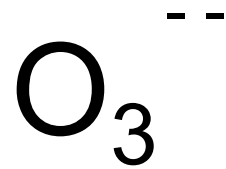
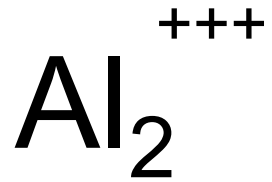
# It's All About Pluses and Minuses






# Metal Basics


For example Aluminum Oxide



Cation  
Positive  
Charge

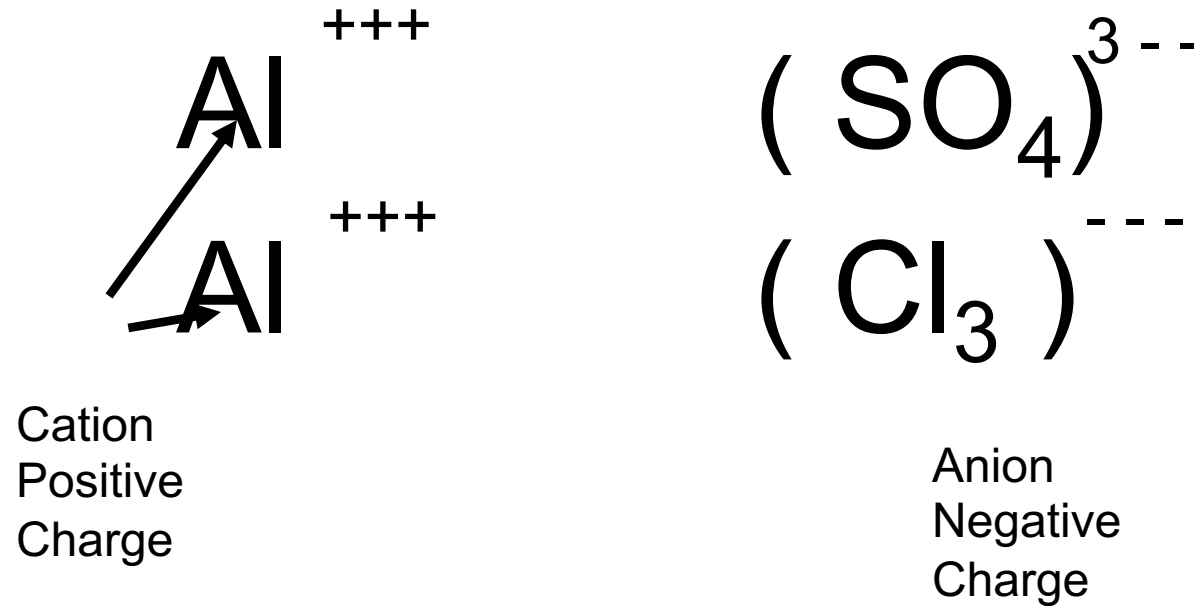


Anion  
Negative  
Charge



# Metal Basics

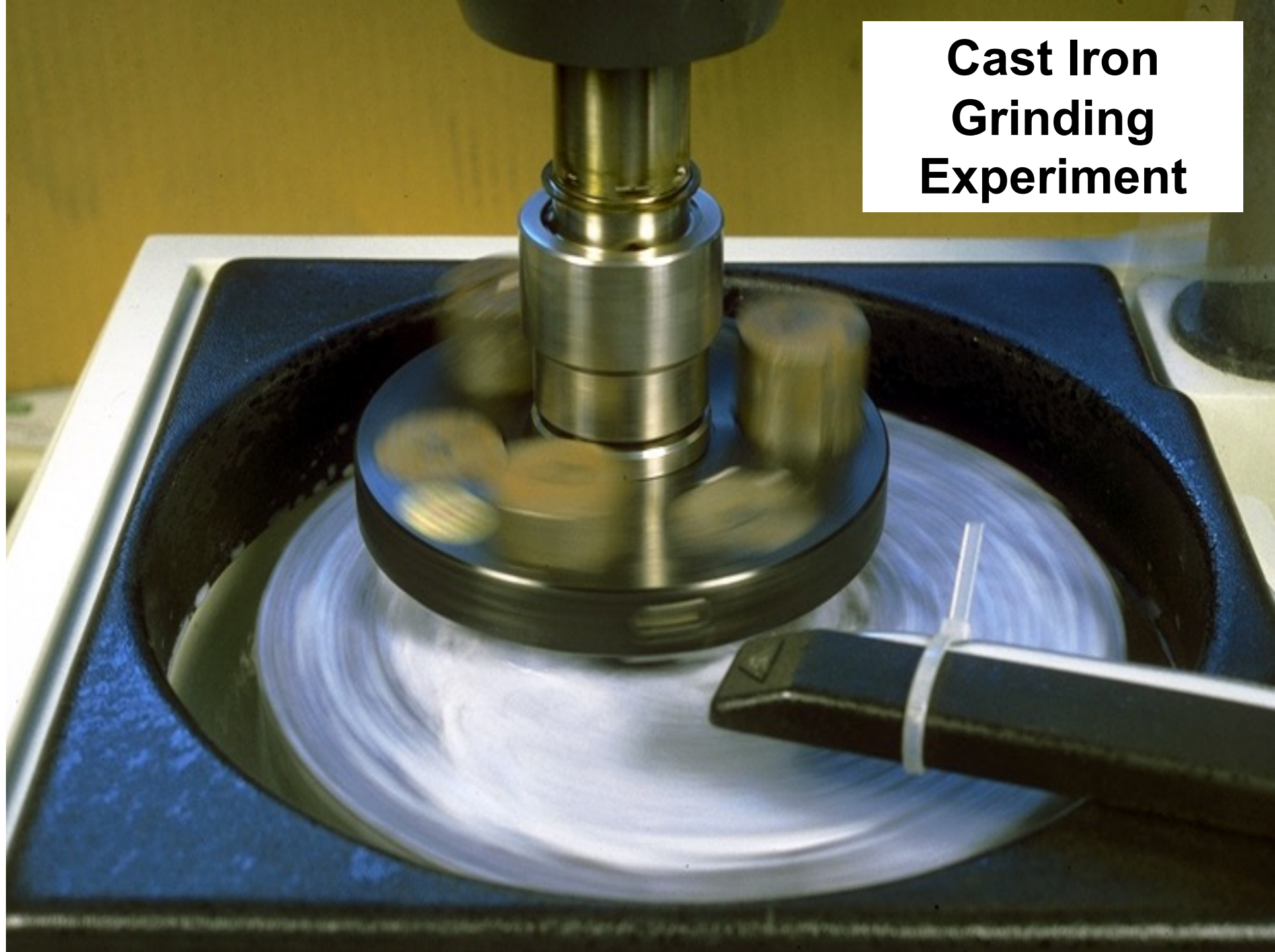
Many anions to choose from in a coolant  
Availability determines observed failure



# Cast Iron Grinding Experiment

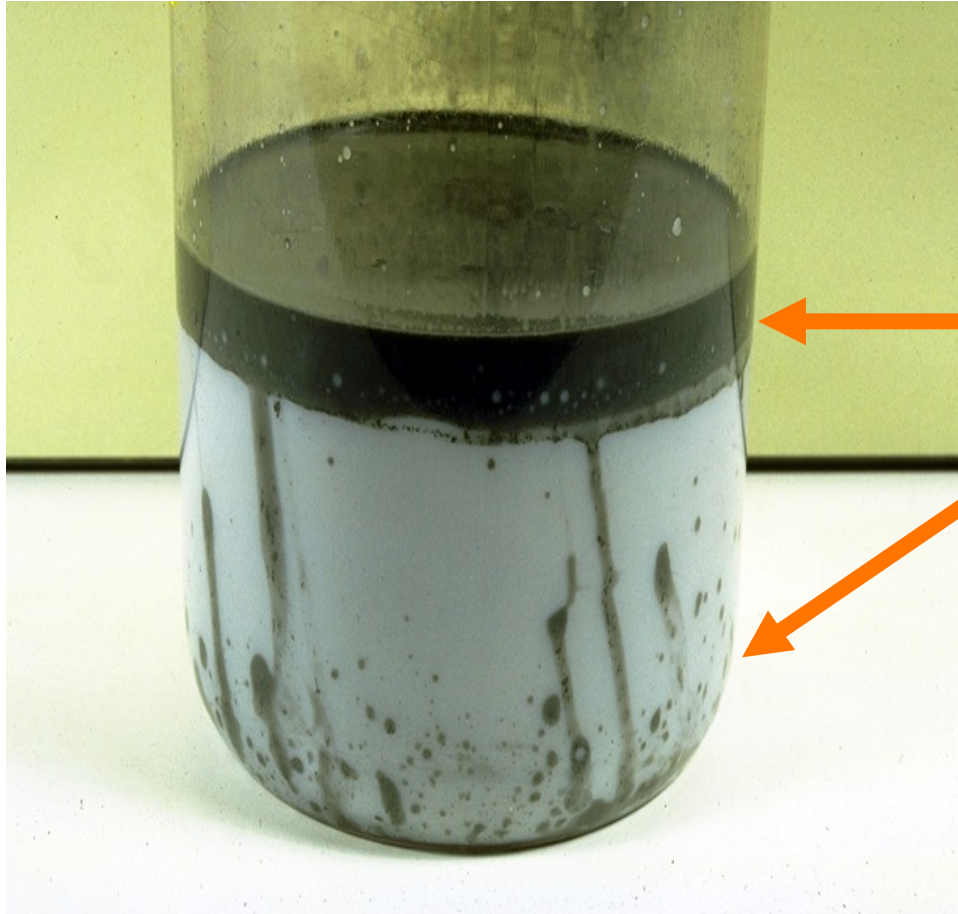


**Cast Iron  
Grinding  
Experiment**





# Cast Iron Grinding Experiment



**Coolant split  
after 15 minutes  
of intense  
grinding**



# Metal Failure Mechanisms

## 1. Type of metal being machined

|                            |  |  |
|----------------------------|--|--|
| <b>Most Destructive:</b>   | <b>Cast or Ductile Iron</b><br><b>Certain Grades of Aluminum</b><br><b>Magnesium</b> | <b>Fe<sup>+++</sup></b><br><b>Al<sup>+++</sup></b><br><b>Mg<sup>++</sup></b> |
| <b>Mildly Destructive:</b> | <b>AISI/SAE 1020, 4140, 8620</b><br><b>Brass</b><br><b>Lead</b><br><b>Copper</b>     |  |
| <b>Least Destructive:</b>  | <b>Stainless Steel</b><br><b>Ultra-Alloys Such as Incoloy</b>                        |  |
| <b>Key Words:</b>          | <b>Type of metal being cut</b>   |  |

# Metal Failure Mechanisms

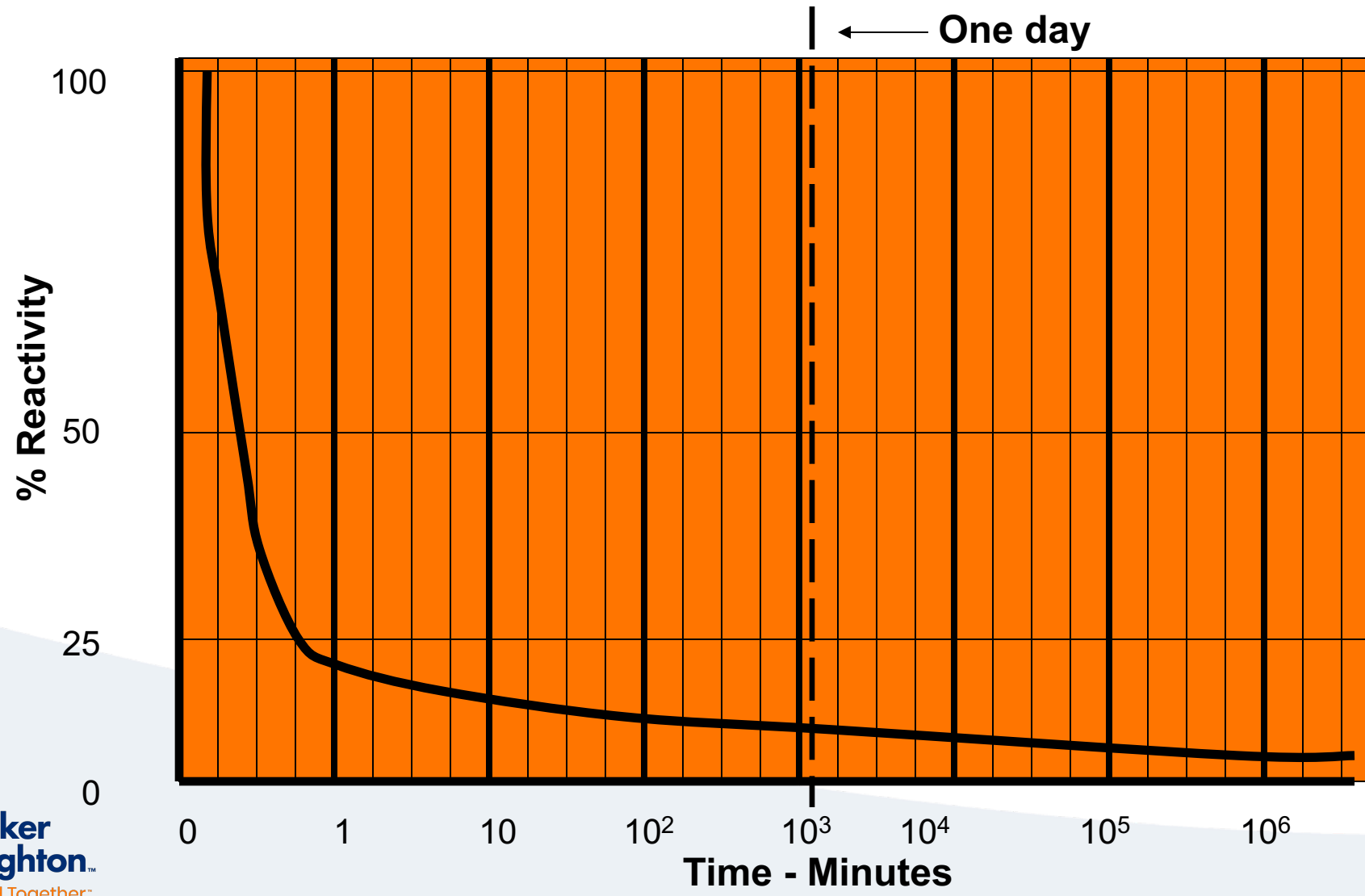
## The Battle of the Cations

|   |              |    |      |
|---|--------------|----|------|
|   | Potassium    | K  | +    |
|   | Sodium       | Na | +    |
|   | Calcium      | Ca | ++   |
| 1 | Lead         | Pb | ++   |
| 1 | Zinc         | Zn | ++   |
| 1 | Magnesium    | Mg | ++   |
| 1 | Nickel       | Ni | +++  |
| 1 | Iron Ferrous | Fe | ++   |
| 1 | Iron Ferric  | Fe | +++  |
| 1 | Aluminum     | Al | +++  |
| 1 | Titanium     | Ti | ++++ |

- Typical cations found in metals being machined.

# Metal Surface Reactivity vs. Time

Classic Logarithmic Decay



# Particle Size Failure Mechanisms

## 2. Size and rate of metal being machined (in relation to volume of coolant)

**Most Destructive:** Grinding, polishing, ball grinding

**Mildly Destructive:** Sawing, CBN grinding, milling

**Least Destructive:** Single point turning

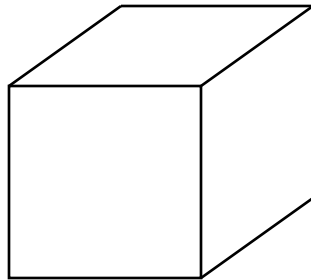
**Key Words:** Size and rate of chips cut;  
Volume of fluid surface area of  
metal removed / volume of fluid

# Particle Size Failure Mechanisms

**Machining generates a lot of surface area**

**Grind 1 square foot of steel into 50-micron cubes**

**6 square feet**

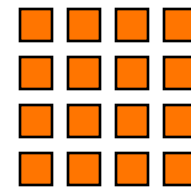


**1' x 1' x 6 sides**

**becomes**



**35,720 square feet**



**50-micron cubes**



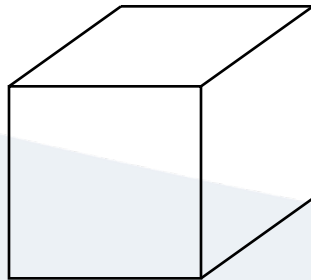
## Filtration Example

- 15,000-gallon system
  - SAE 1015
  - Fine grinding of copper
    - 1,000 Total suspended solids
    - 210 mg/L < 8 micron
    - 168 mg/L < 0.45 micron
    - 120 mg/L < 0.2 micron
  - Over time dirt built up linearly while surface area of dirt built up exponentially.
  - Once coolant hit these dirt levels, failure occurred in 4 days.

# Chip Surface Area

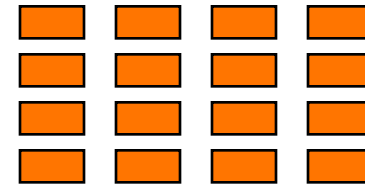
Depth of cut = 0.005"  
Length of chip = 1"  
Width of chip = 1/16"

**6 square feet**



**becomes**

**5,208 square feet**



**1' x 1' x 6 sides**

**1.00" x 0.0625" x 0.005" slabs**

# Chip Cutting vs. Grinding

Reducing a 1' x 1' x 1' cube into small particles

35,720 ft<sup>2</sup> Grinding

5,208 ft<sup>2</sup> Chip Cutting

=

6.85 times more surface area from grinding

Plus the heat energy = more rubbing in grinding

# Chips Are Not All Alike

## Different metal alloys form different chips

- Soft alloys tend to produce longer chips
- Longer chips have less surface area per pound of metal removed

**Grinding can produce chips well below 1.0 micron in size**

# Aluminum Chips Minimal Surface Area





**Steel Chips – Stringer  
Minimal Surface Area**





**Brass Chips – Stringer  
More Surface Area**





# Aluminum Chips - More Surface Area



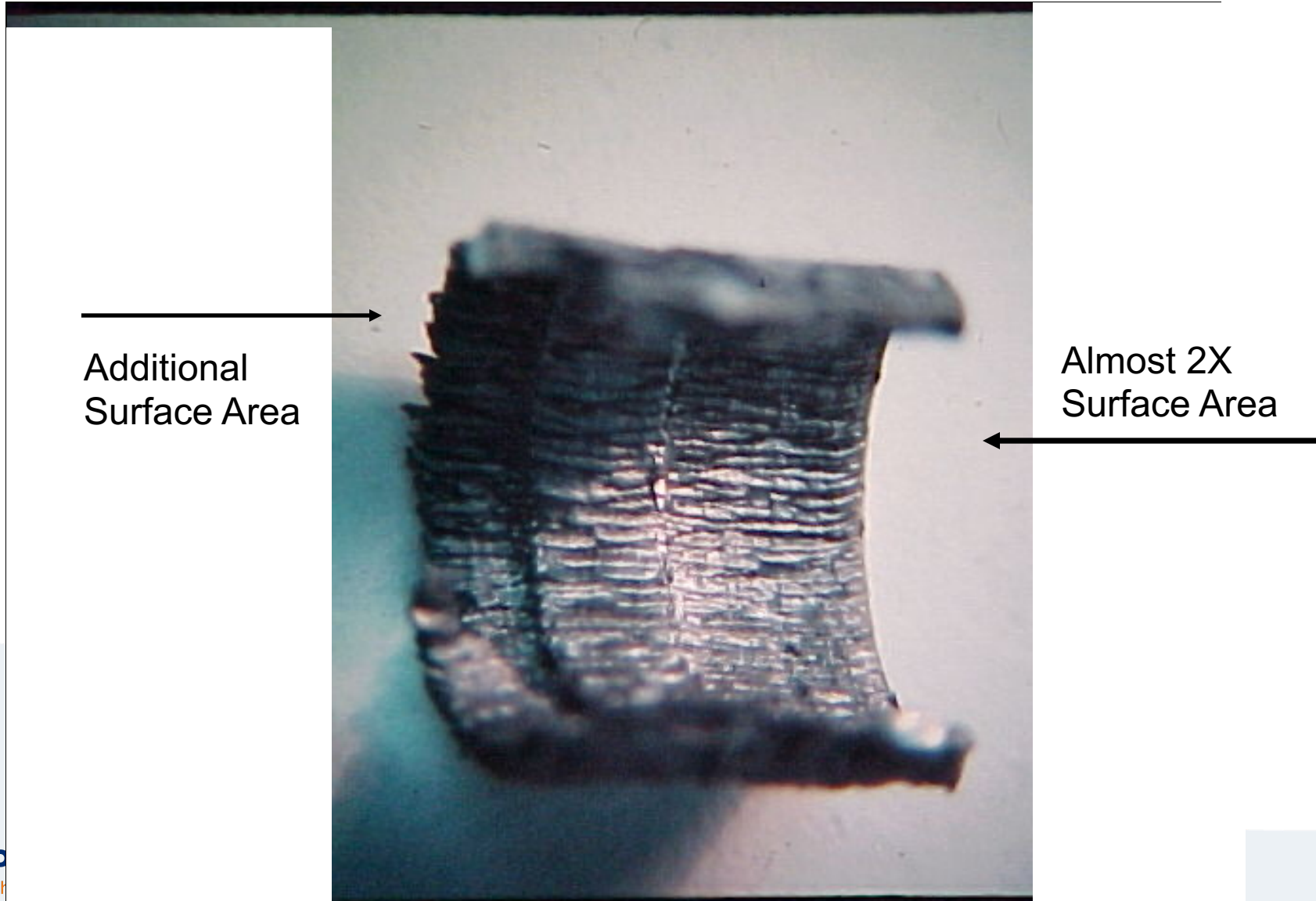


# Aluminum Chips - Progressive Gain in Surface Area

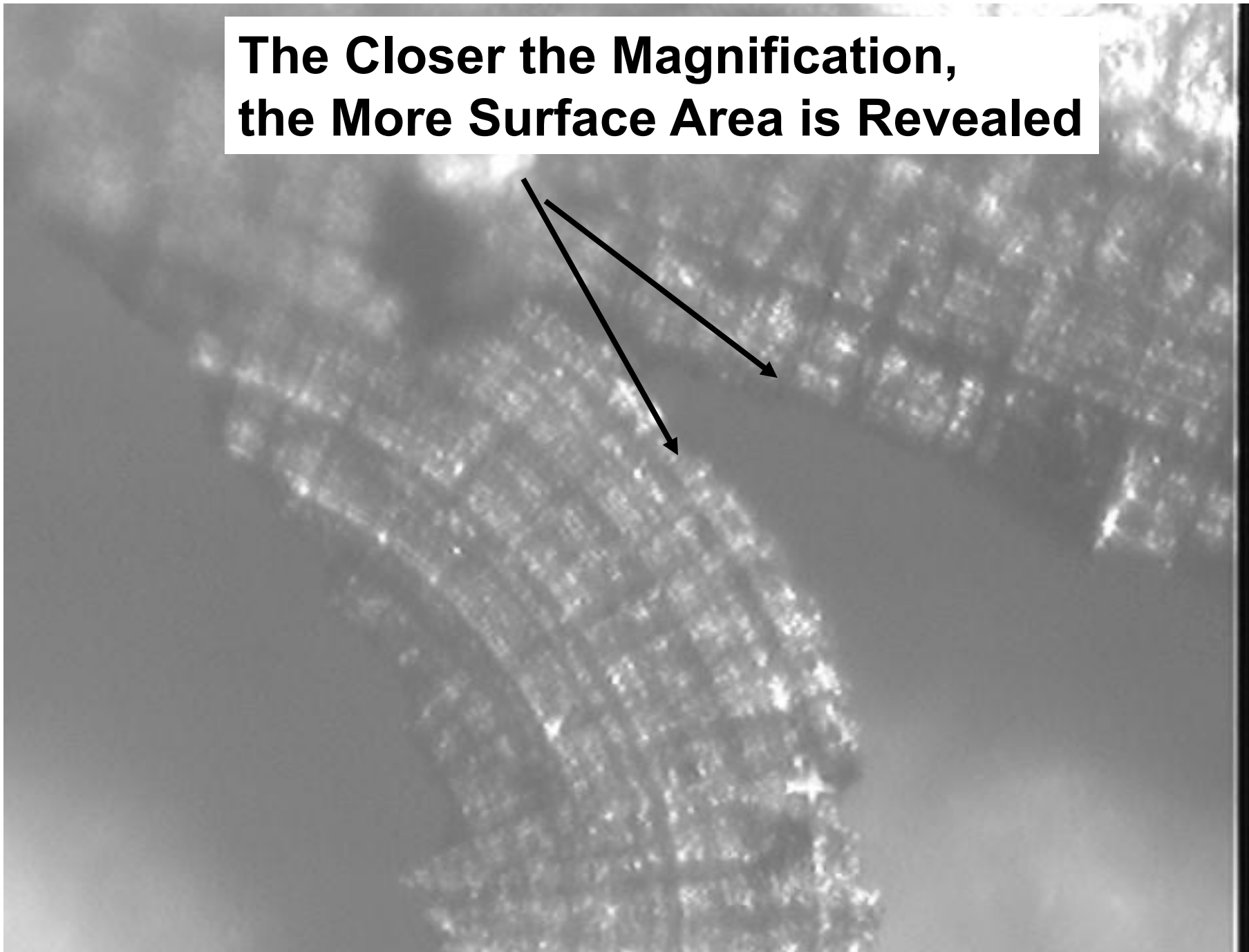


More reactive per kilogram of metal removed

# Total Surface Area is Very Large

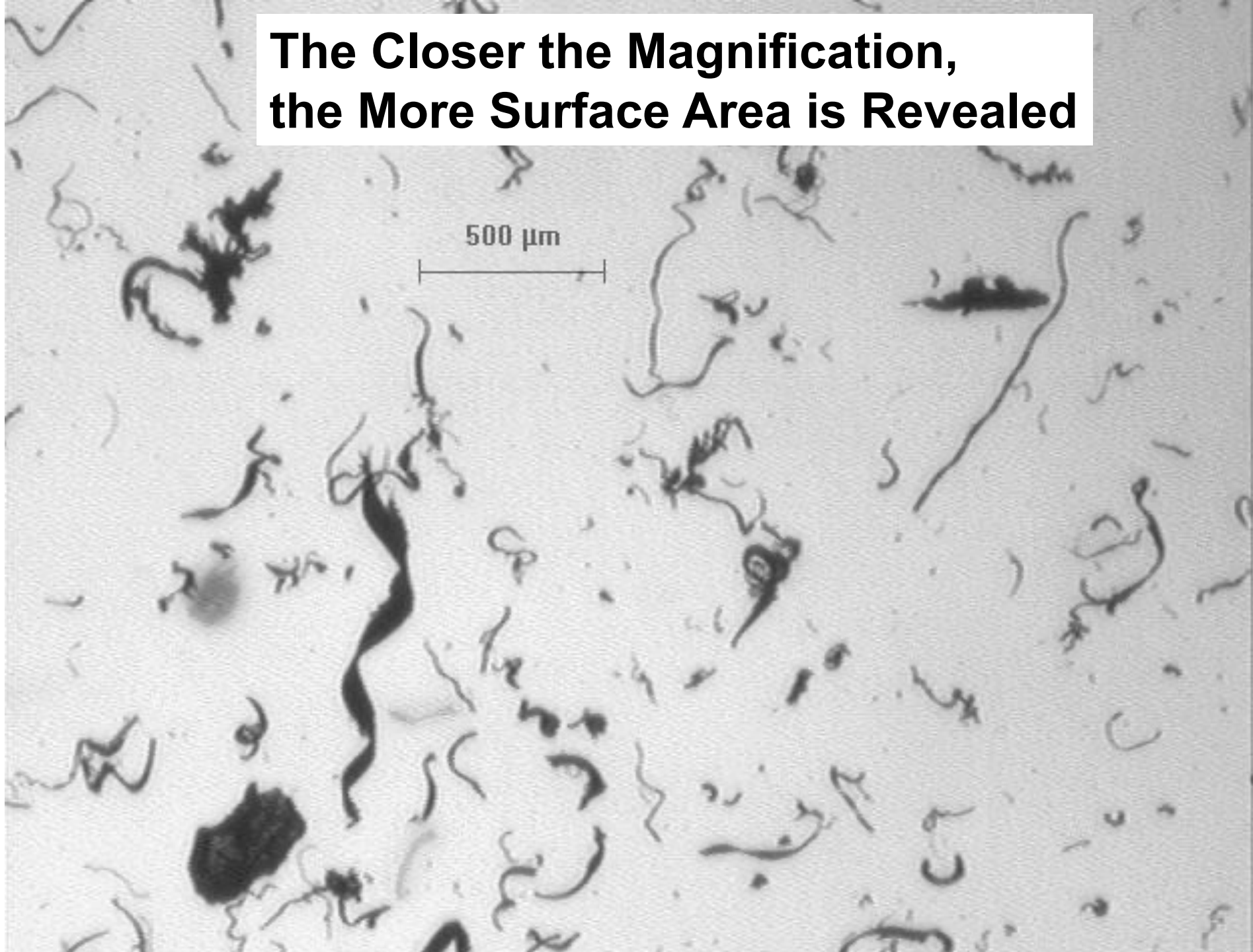


**The Closer the Magnification,  
the More Surface Area is Revealed**



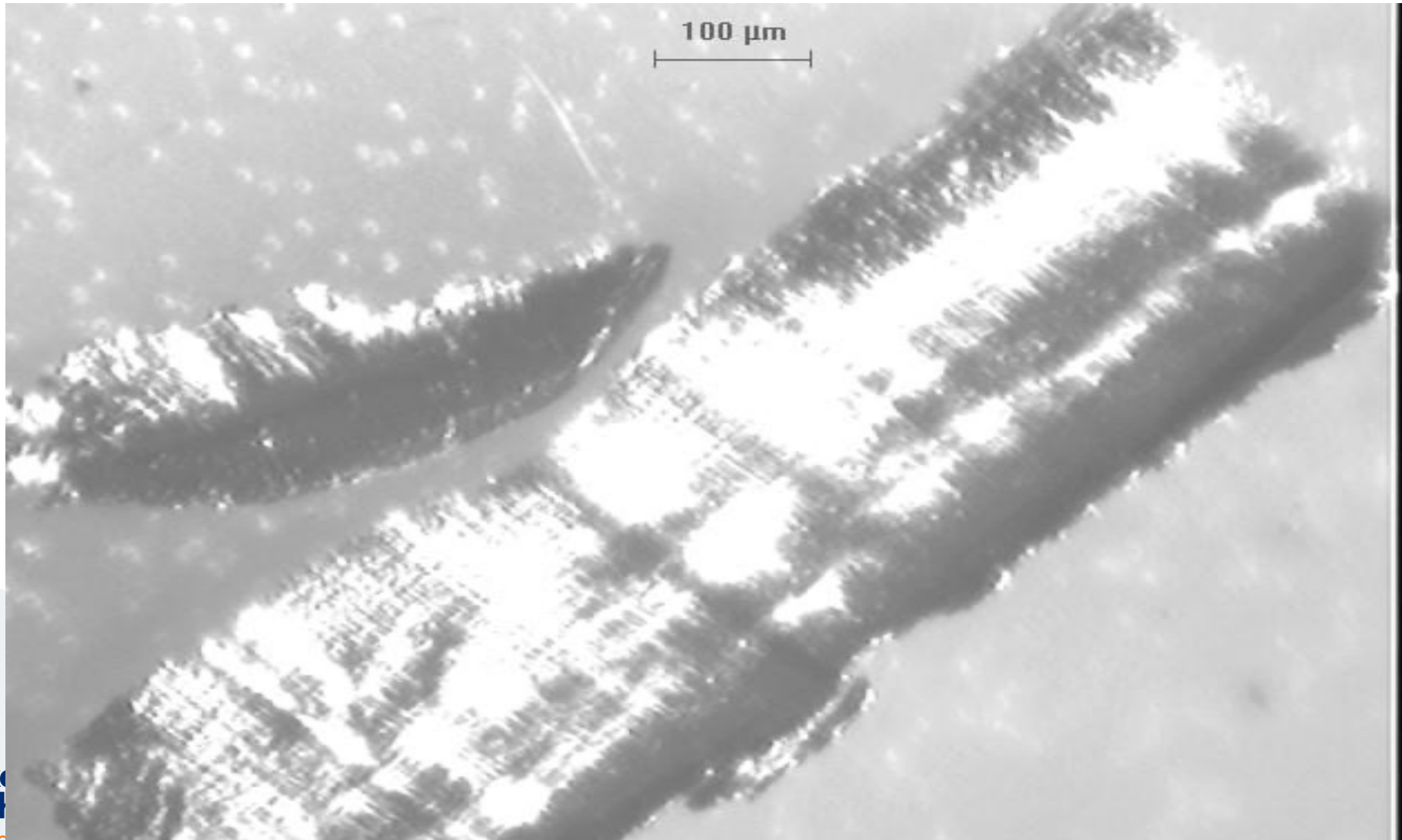


**The Closer the Magnification,  
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# The Closer the Magnification, the More Surface Area is Revealed



10  $\mu$ m

**The Closer the Magnification,  
the More Surface Area is Revealed**

10  $\mu$ m

A grayscale microscopic image of a surface with a complex, porous, and highly textured appearance. The surface is covered with numerous small, interconnected, and irregular features, creating a rough and uneven topography. A horizontal scale bar is visible in the upper left corner, and another similar scale bar is located in the upper middle part of the image. The overall appearance suggests a material with a high surface area, such as a catalyst or a porous material.



## Small Brass Chips – Maximum Surface Area



The amount of surface area is almost incalculable



# Small Brass Chips - Maximum Surface Area



# **Fresh Cut Chips Left in Piles Continue to React**

**Time left to react.**

**Weight or density of chips**

**Several corrosion cell reactions take place**

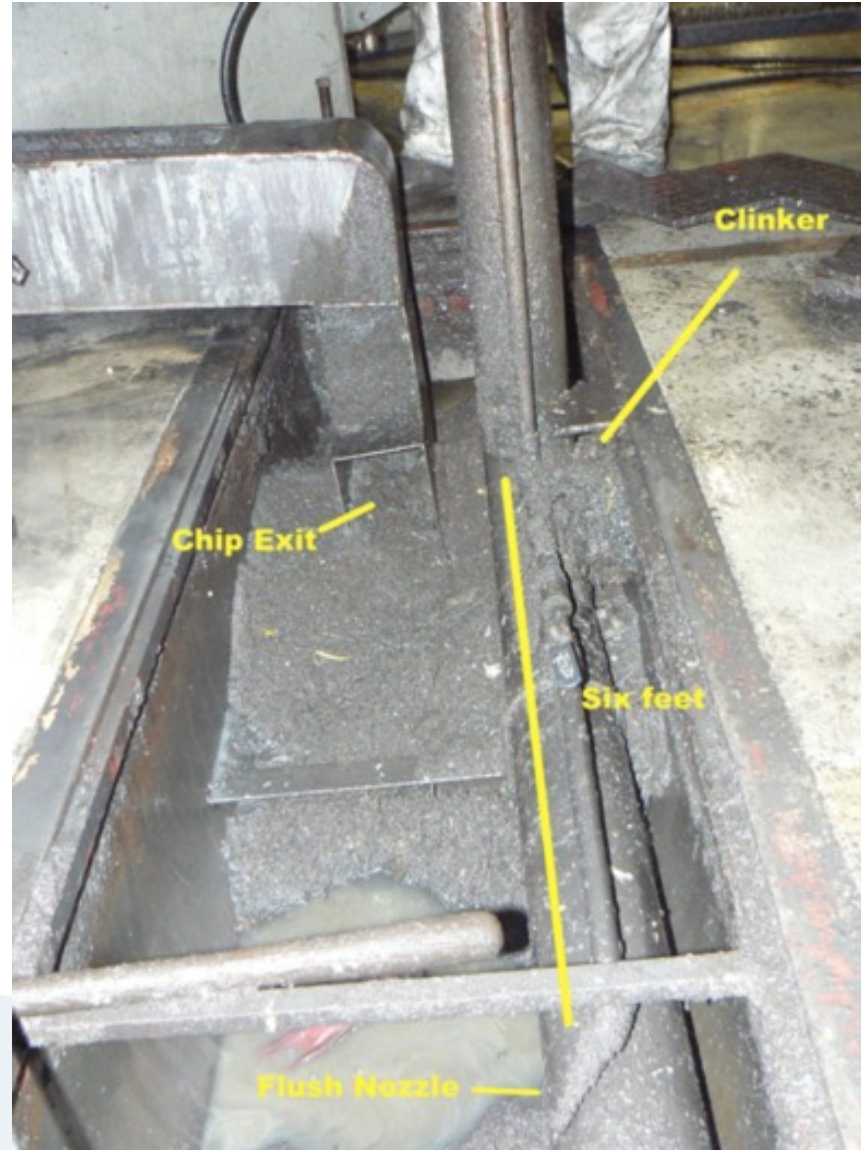


# Piles of Chips



# Piles of Chips

Other times you have to pull trench covers to see these chips



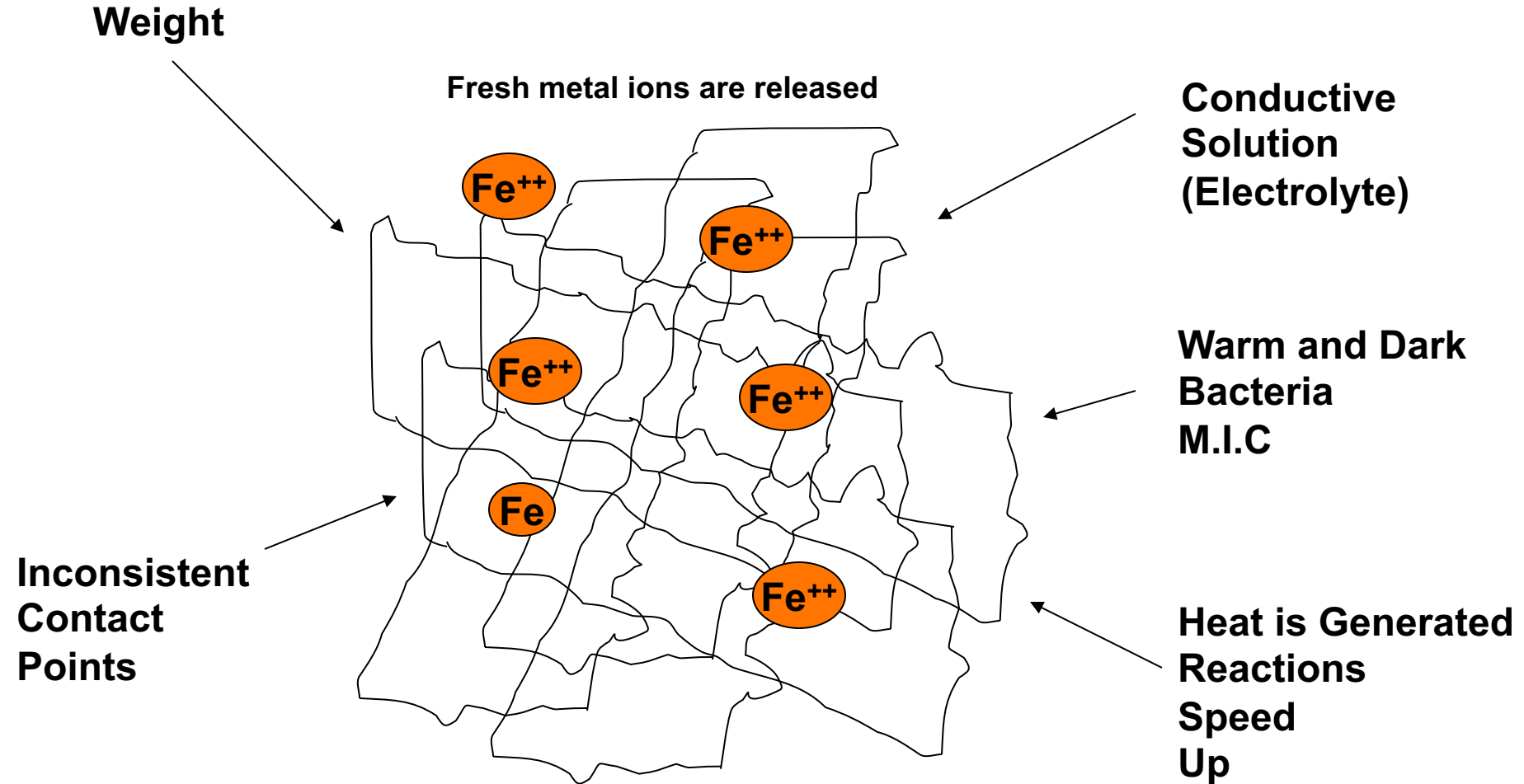


# The Beginning of an Electrolytic Corrosion Cell

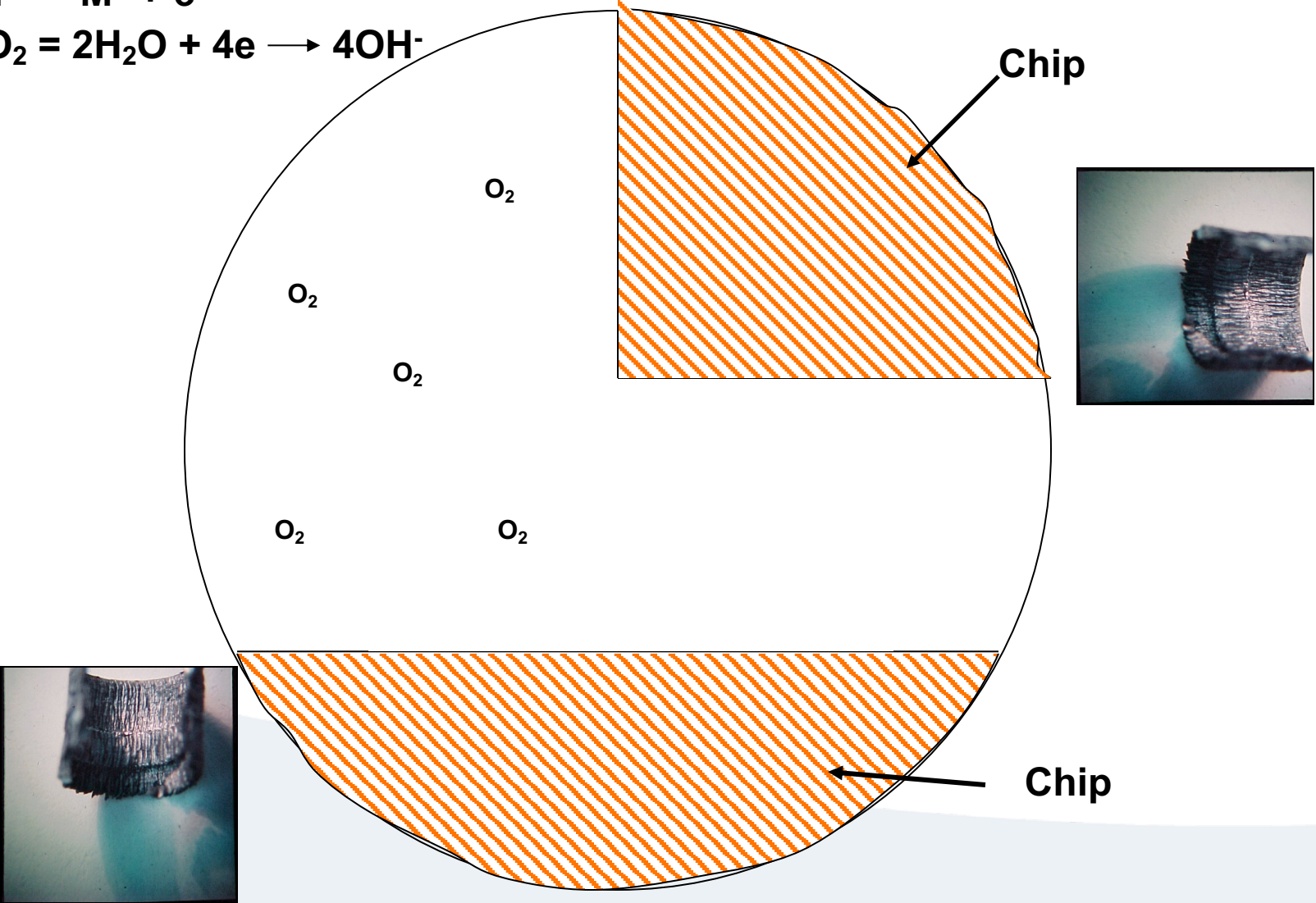


# Electrolytic Cell Reaction

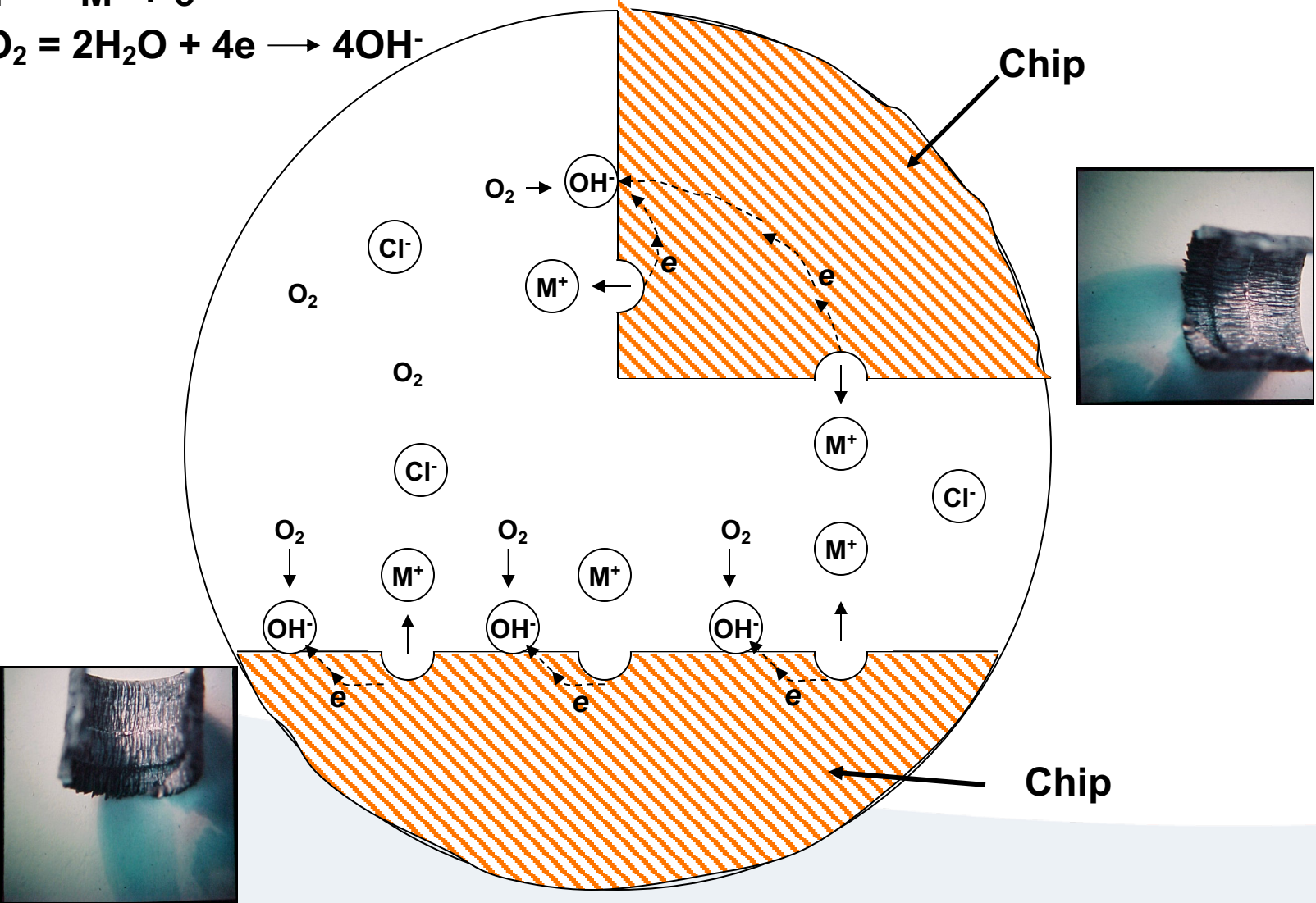
Chip on Chips or Swarf on Swarf



# Crevice Corrosion and MWF Failure

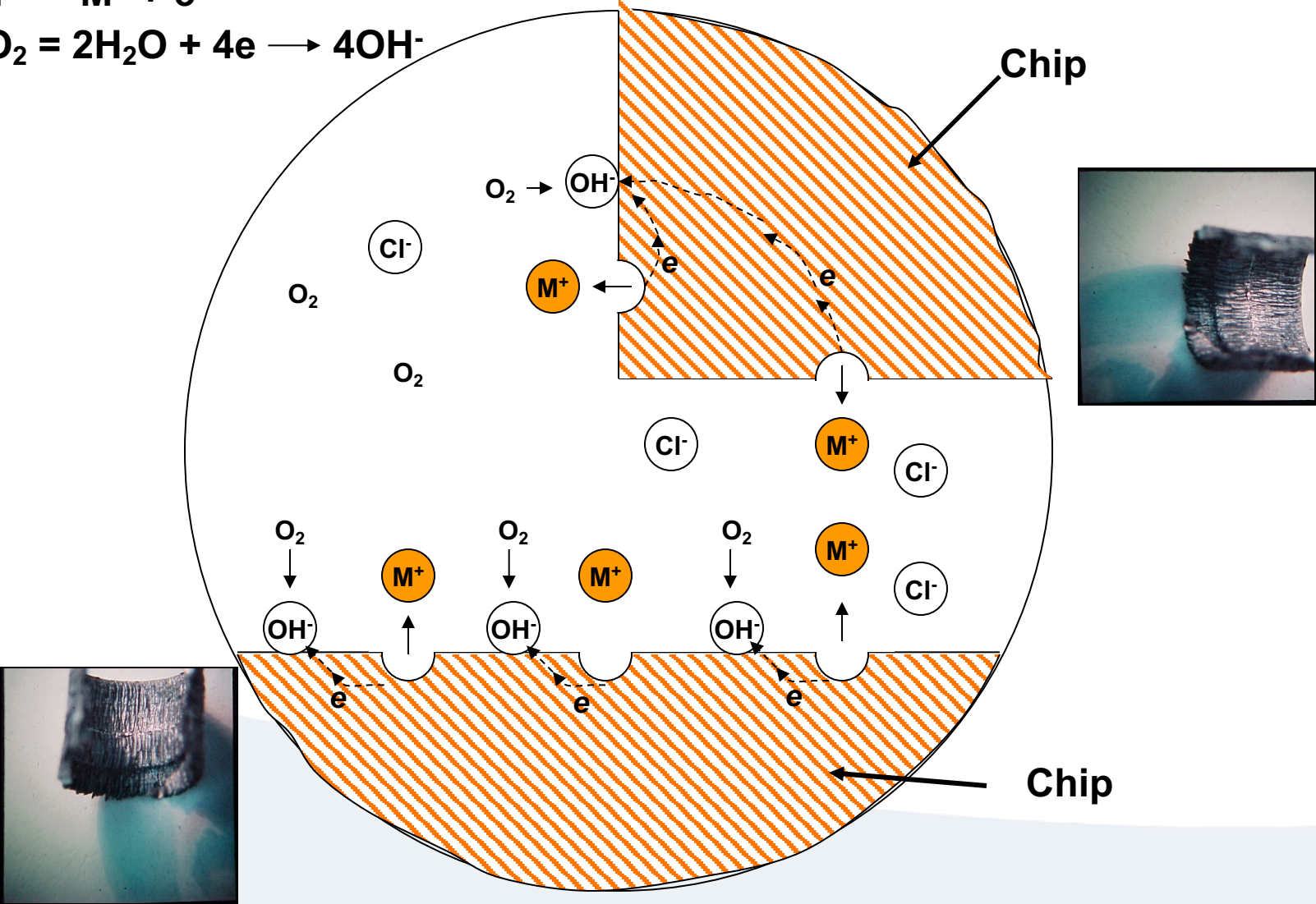


# Crevice Corrosion and MWF Failure





# Crevice Corrosion and MWF Failure



# Hexavalent Chromium Reaction

**Raising Temperature of high chromium alloys above 675°C can create Cr (VI).**

**Confirmed by California South Coast Air Quality Management District in 2019.**

**Currently in rule making process as Proposed Rule 1435.**

**Half Life of Cr (VI) to Cr (III) is approximately 14 hours.**

**Quench Tanks (containing a metalworking fluid) is considered a point source.**

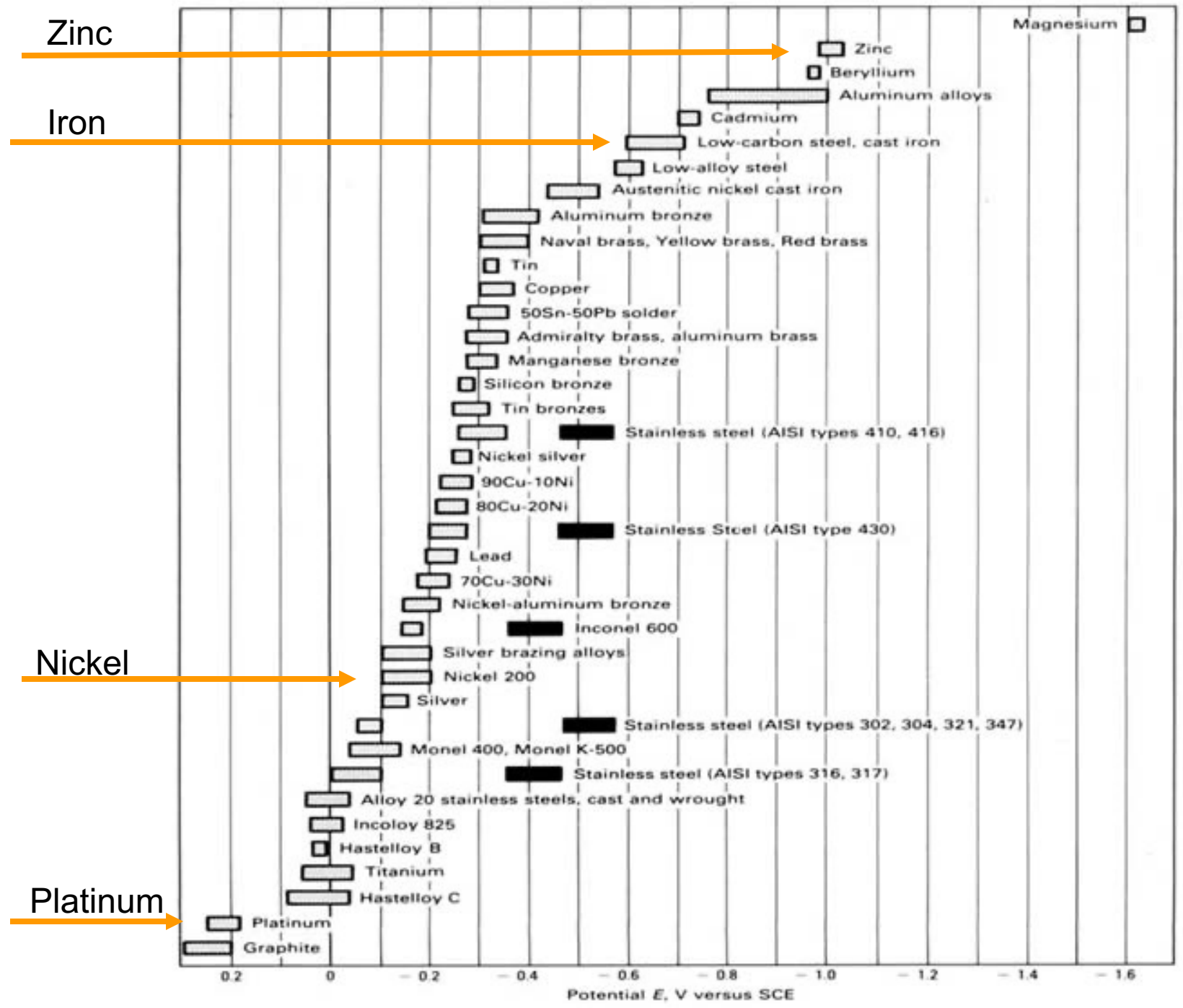
**Affects many heat treat operations in Southern California.**

**Stay tuned**



# The Corrosion Cell Increases With the Weight and Depth of the Chips





Zinc

Iron

Nickel

Platinum

Potential  $E$ , V versus SCE

# Certain Metal Alloys Are More Reactive Than Other Alloys

**Iron is more reactive than nickel**

**Mixing metals presents additional problems**

- Galvanic cell reactions

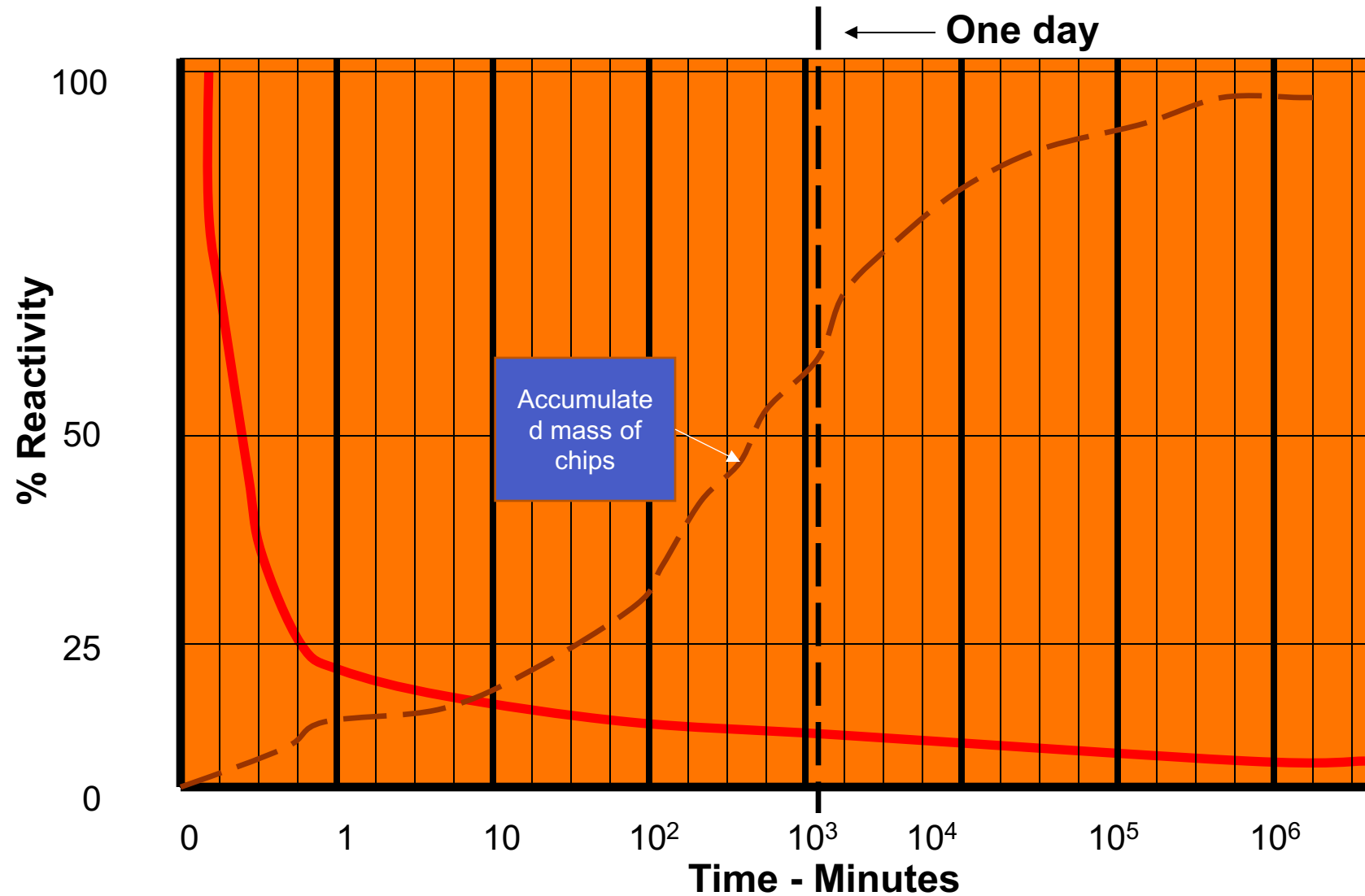
# Therefore

## Three primary metal failure reactions take place

1. Fresh metal ions exposed during machining
2. Metal ions released in piles of chips and swarf
3. Certain metals are more reactive than others

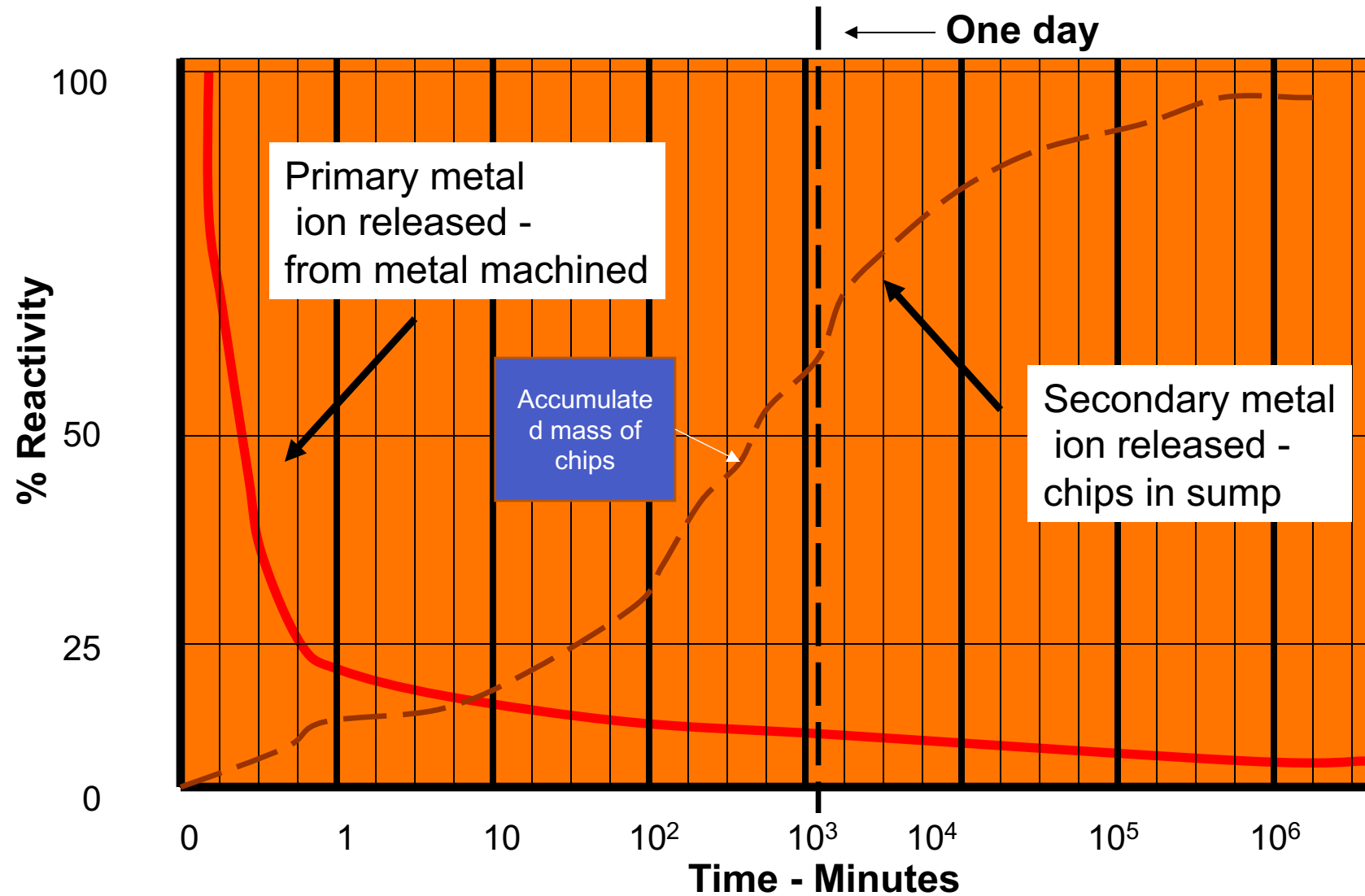
# Metal Surface Reactivity vs. Time

Classic Logarithmic Decay



# Metal Surface Reactivity vs. Time

Classic Logarithmic Decay





# The Summary of the Metal Chip Failure Mechanisms

## 1. Small chips are more reactive than large chips

Single point turning vs. grinding

## 2. Certain metals are more reactive than other metals

Cast iron vs. stainless steel

## 3. Length of time the chips are in the system

Minutes to days

## 4. Chip density increases reaction rate

Densely packed chips can actually smolder

# The Summary of the Metal Chip Failure Mechanisms

## 5. Volume of coolant to chip load

Too small of a sump worsens the effects of the reaction

## 6. Heat accelerates the reaction

Grinding puts in maximum energy, increasing reactivity, and generates small chips

## 7. System “turns” play a role in coolant stability

Less turn rate = more issues

# Corrective Actions

**Get chips out of the coolant as fast as possible**

**Filter fluids well**

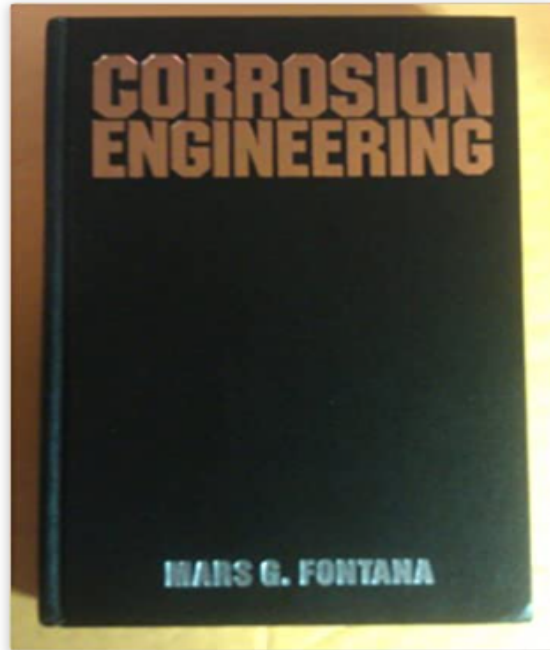
**Increase sump volume if possible**

**Look for dead spots**

**Change metal alloys (likely not possible)**

**Don't mix metals**

# Recommended Textbook



Corrosion Engineering 3rd Edition  
by Mars G. Fontana (Author)



# Thank You!